**Screenflow**

Participants are initially assigned to groups of 4. The screenflow for each participant is as follows:

1. For 10 rounds of Public Good Game (Part 1)
   1. Contribution
   2. Wait (until the group is finished)
   3. Results (for the round and payoff so far since round 1)
2. Wait (until all groups are finished)
   1. (Random group reassignment and assignment of treatments)
3. Instructions for part 2/Treatment (including results for part 1)
4. For 10 more rounds of Public Good Game (Part 2)
   1. Contribution
   2. Wait (until the group is finished)
   3. Results (for the round and payoff so far since round 11)
5. Final results (results for part 1/2, final total payoff)

See below for screenshots of the various screens.

**Contribution**

**A screenshot of a computer

Description automatically generated with low confidence**

**Wait**

**A picture containing text, line, font, screenshot

Description automatically generated**

**Results**

**A picture containing text, screenshot, font

Description automatically generated**

**Instructions for Part 2/Treatment**

Static norm: A screenshot of a test

Description automatically generated with low confidence

Static norm + prompt: A screenshot of a video game

Description automatically generated with medium confidence

Dynamic norm and dynamic norm+prompt screens are similar, only the norm message above is different.

**Final Results**

**A picture containing text, screenshot, font

Description automatically generated**